

TRIPLE PRODUCT OF VECTOR

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1. TRIPLE PRODUCT OF VECTOR

1.1 Introduction

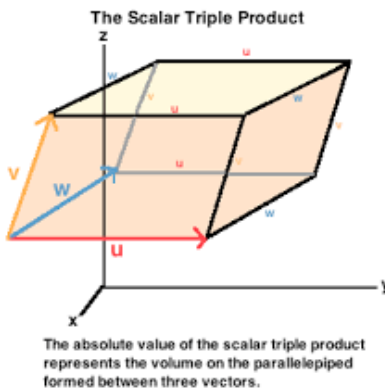
The triple product is a product of three 3-dimensional vectors, usually Euclidean vectors. The name "triple product" is used for two different products, the scalar-valued scalar triple product and, less often, the vector-valued vector triple product.

1.2 Scalar triple product

The scalar triple product of three vectors \vec{a} , \vec{b} and \vec{c} (denoted as $[\vec{a}\vec{b}\vec{c}]$) is defined as $(\vec{a} \times \vec{b}) \cdot \vec{c}$

If $\vec{a} = a_1\hat{i} + a_2\hat{j} + a_3\hat{k}$, $\vec{b} = b_1\hat{i} + b_2\hat{j} + b_3\hat{k}$, $\vec{c} = c_1\hat{i} + c_2\hat{j} + c_3\hat{k}$. then:

$$(\vec{a} \times \vec{b}) \cdot \vec{c} = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}.$$



Properties of Scalar triple product

$$(i) \quad (\vec{a} \times \vec{b}) \cdot \vec{c} = \vec{a} \cdot (\vec{b} \times \vec{c})$$

$$(ii) \quad [\vec{a}\vec{b}\vec{c}] = [\vec{b}\vec{c}\vec{a}] = [\vec{c}\vec{a}\vec{b}] = -[\vec{b}\vec{a}\vec{c}] = -[\vec{c}\vec{b}\vec{a}] = -[\vec{a}\vec{c}\vec{b}]$$

(iii) $|(\vec{a} \times \vec{b}) \cdot \vec{c}|$ represent the volume of the parallelepiped whose adjacent sides are represented by the vectors \vec{a} , \vec{b} and \vec{c} . Therefore three vectors \vec{a} , \vec{b} , \vec{c} are coplanar if and

only if $[\vec{a}\vec{b}\vec{c}] = 0$ i.e., $\begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix} = 0$

- (iv) Volume of the tetrahedron $= \frac{1}{6} | [\vec{a}\vec{b}\vec{c}] |$.
- (v) $[\vec{a} + \vec{b}\vec{c}\vec{d}] = [\vec{a}\vec{c}\vec{d}] + [\vec{b}\vec{c}\vec{d}]$
- (vi) If any two vectors among $\vec{a}, \vec{b}, \vec{c}$ are equal, then $[\vec{a}\vec{b}\vec{c}] = 0$.
- (vii) Three vectors $\vec{a}, \vec{b}, \vec{c}$ form a right-handed or a left-handed system, according as $[\vec{a}\vec{b}\vec{c}] > \text{ or } < 0$.
- (viii) $(\vec{a} \times \vec{b}) \cdot (\vec{c} \times \vec{d}) = \begin{vmatrix} \vec{a} \cdot \vec{c} & \vec{b} \cdot \vec{c} \\ \vec{a} \cdot \vec{d} & \vec{b} \cdot \vec{d} \end{vmatrix}$
- (ix) $[\vec{a}\vec{b}\vec{c}][\vec{u}\vec{v}\vec{w}] = \begin{vmatrix} \vec{a} \cdot \vec{u} & \vec{b} \cdot \vec{u} & \vec{c} \cdot \vec{u} \\ \vec{a} \cdot \vec{v} & \vec{b} \cdot \vec{v} & \vec{c} \cdot \vec{v} \\ \vec{a} \cdot \vec{w} & \vec{b} \cdot \vec{w} & \vec{c} \cdot \vec{w} \end{vmatrix}$
- (x) Four points with position vectors $\vec{a}, \vec{b}, \vec{c}, \vec{d}$ will be coplanar if $[\vec{d}\vec{b}\vec{c}] + [\vec{d}\vec{c}\vec{a}] + [\vec{d}\vec{a}\vec{b}] = [\vec{a}\vec{b}\vec{c}]$ or equivalently $[(\vec{b} - \vec{a})(\vec{c} - \vec{a})(\vec{d} - \vec{a})] = 0$

Important Notes on Scalar Triple Product

- $[a, b, c] = [b, c, a] = [c, a, b]$
- $[a(b+c)d] = [a b d] + [a c d]$, $[a b(c+d)] = [a b c] + [a b d]$
- $[\lambda a b c] = [\lambda a b c] = [\lambda a b c] = \lambda [a b c]$, where λ is a real number.
- The scalar triple product of three non-zero vectors is zero if and only if they are coplanar.

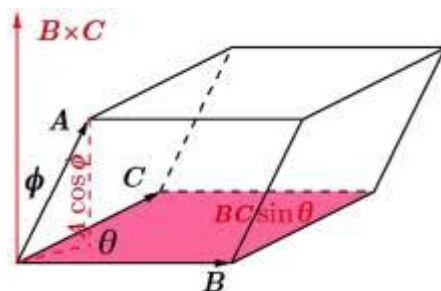
Illustration: Prove that $[\vec{a} + \vec{b}\vec{b} + \vec{c}\vec{c} + \vec{a}] = 2[\vec{a}\vec{b}\vec{c}]$

Solution:

$$\begin{aligned}
 [\vec{a} + \vec{b}\vec{b} + \vec{c}\vec{c} + \vec{a}] &= (\vec{a} + \vec{b}) \cdot (\vec{b} + \vec{c}) \times (\vec{c} + \vec{a}) \\
 &= (\vec{a} + \vec{b}) \cdot (\vec{b} \times \vec{c} + \vec{b} \times \vec{a} + \vec{c} \times \vec{c} + \vec{c} \times \vec{a}) \\
 &= (\vec{a} \cdot \vec{b} \times \vec{c} + \vec{b} \cdot \vec{c} \times \vec{a}) \\
 &= [\vec{a}\vec{b}\vec{c}] + [\vec{a}\vec{b}\vec{c}] \\
 &= 2 [\vec{a}\vec{b}\vec{c}]
 \end{aligned}$$

1.3 Vector triple product

The vector triple product of three vectors \vec{a}, \vec{b} and \vec{c} is defined as the vector $\vec{a} \times (\vec{b} \times \vec{c})$. If at least one of \vec{a}, \vec{b} and \vec{c} is a zero vector or \vec{b} and \vec{c} are collinear vectors or \vec{a} is perpendicular to both \vec{b} and \vec{c} , only then $\vec{a} \times (\vec{b} \times \vec{c}) = \vec{0}$. In all other cases $\vec{a} \times (\vec{b} \times \vec{c})$ will be a non-zero vector in the plane of non-collinear vector \vec{b} and \vec{c} and perpendicular to the vector \vec{a} .



Properties of Vector triple product

- (I) $\vec{a} \times (\vec{b} \times \vec{c}) = (\vec{a} \cdot \vec{c})\vec{b} - (\vec{a} \cdot \vec{b})\vec{c}$
- (ii) In general, $\vec{a} \times (\vec{b} \times \vec{c}) \neq (\vec{a} \times \vec{b}) \times \vec{c}$
- (iii) $\vec{a} \times (\vec{b} \times \vec{c}) = (\vec{a} \times \vec{b}) \times \vec{c}$ if and only if \vec{a} and \vec{c} are collinear.
- (iv) We can express $\vec{a} \times (\vec{b} \times \vec{c}) = \lambda\vec{b} + \mu\vec{c}$, for some scalars λ and μ .

Illustration: For any vector \vec{a} , prove that

$$\hat{i} \times (\vec{a} \times \hat{i}) + \hat{j} \times (\vec{a} \times \hat{j}) + \hat{k} \times (\vec{a} \times \hat{k}) = 2\vec{a}.$$

Solution:

$$\begin{aligned} & [\hat{i} \times (\vec{a} \times \hat{i})] + [\hat{j} \times (\vec{a} \times \hat{j})] + [\hat{k} \times (\vec{a} \times \hat{k})] \\ &= [(\hat{i} \cdot \hat{i})\vec{a} - (\hat{i} \cdot \vec{a})\hat{i}] + [(\hat{j} \cdot \hat{j})\vec{a} - (\hat{j} \cdot \vec{a})\hat{j}] + [(\hat{k} \cdot \hat{k})\vec{a} - (\hat{k} \cdot \vec{a})\hat{k}] \\ &= \vec{a} - (\hat{i} \cdot \vec{a})\hat{i} + \vec{a} - (\hat{j} \cdot \vec{a})\hat{j} + \vec{a} - (\hat{k} \cdot \vec{a})\hat{k} \\ &= 3\vec{a} - [(\hat{i} \cdot \vec{a})\hat{i} + (\hat{j} \cdot \vec{a})\hat{j} + (\hat{k} \cdot \vec{a})\hat{k}] \end{aligned}$$

Let $\vec{a} = a_1\hat{i} + a_2\hat{j} + a_3\hat{k}$. Then

$$\hat{i} \cdot \vec{a} = \hat{i} \cdot (a_1\hat{i} + a_2\hat{j} + a_3\hat{k}) = a_1\hat{i} \cdot \hat{i} + a_2(\hat{i} \cdot \hat{j}) + a_3(\hat{i} \cdot \hat{k}) = a_1(1) + 0 + 0 = a_1$$

Similarly, $\hat{j} \cdot \vec{a} = a_2\hat{k} \cdot \vec{a} = a_3$

$$\therefore \text{LHS} = 3\vec{a} - (a_1\hat{i} + a_2\hat{j} + a_3\hat{k}) = 3\vec{a} - \vec{a} = 2\vec{a} = \text{RHS.}$$